# Detection and recognition of Atlantic cod grunts

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## Introduction



#### Goal:

To design an automatic grunt detection and recognition algorithm that processes yearlong passive acoustic data.

#### Method:

Two-step data processing algorithm consisted of signal detection and recognition.



## **Signal Detection**



The detection algorithm computes detection statistic with a bank of 2-D linear filters  $z(t)=\max -p |u(t,\lambda \downarrow p)|/2$ 



## **Signal Recognition**

#### Feature extraction:

The prominent visual features of grunts are the three or more harmonics separated by 50-80 Hz in the frequency domain. We extract these features with two spectrogram transformations. The first is:

 $S \downarrow 1(t) = \sum f = 1 \uparrow N \downarrow f = X(f,t)$ 

where X(f,t) is the spectrogram in dB.

The second is based on the 2-D function:

 $P(f,\alpha) = \sum \tau = t - 0.05 \uparrow t + 0.05 \ M(f + \tau \alpha, \tau)$ 



#### Feature extraction:

We recognize signals with features extracted from  $S\downarrow 1$  (*t*) and  $P\downarrow 1$  (*f*):

 $x \downarrow 1 = T$ , (duration)  $x \downarrow 2 = f \downarrow P$ , (peak frequency)  $x \downarrow 3 = SNR$ , (SNR)  $x \downarrow 4 = \delta \downarrow f$ , (inter-harmonic interval)

 $x\downarrow 5 = \min -m = 1..3 \ r \downarrow m$ , (peak-to-min ratio)  $x\downarrow 6 = A \downarrow max / A \downarrow min$ , (peak-to-peak ratio)



## **Signal Recognition**

#### Feature testing:

We tested features using a maximum likelihood algorithm with subjective likelihood functions. We assigned the feature vector  $\mathbf{x} = [x \downarrow 1, ..., x \downarrow 6] \uparrow T$  to Atlantic cod when

 $W(\mathbf{x}) = exp\{-\sum n=1 \uparrow 6 \mid d \downarrow n \uparrow 2\} \geq C$ 

where

 $\begin{aligned} d \downarrow n \uparrow 2 = \{ \blacksquare 0, x \downarrow n \in [m \downarrow n1, m \downarrow n2] @ (x \downarrow n - m \downarrow n1) \uparrow 2 / 2 \sigma \downarrow n1 \uparrow 2, x \downarrow n < \\ m \downarrow n1 @ (x \downarrow n - m \downarrow n2) \uparrow 2 / 2 \sigma \downarrow n2 \uparrow 2, x \downarrow n > m \downarrow n2 \end{aligned}$ 

is the *n*th weighting function specifying subjective likelihood function.



## **Signal Recognition**

#### Feature testing:



Subjective likelihood functions of (a) duration,  $x \downarrow 1$ , (b) SNR,  $x \downarrow 3$ , (c) peak-to-min ratio,  $x \downarrow 5$ , (d) peak-to-peak ratio,  $x \downarrow 6$ .

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Test Results

#### Performance of the automatic detection and recognition algorithm

Data set	N <sub>tot</sub>	N <sub>sig</sub>	N <sub>noise</sub>	N <sub>d</sub>	P <sub>d</sub>	N <sub>fa</sub>	P <sub>fa</sub>	AUC
MARU 1	9722	7353	2369	5625	0.76	26	0.011	0.96
MARU 2	940	8	932	8	1	17	0.018	0.99
MARU 3	1175	18	1157	18	1	30	0.025	0.99
SNR < 3 dB	15057	905	14152	382	0.42	118	0.008	0.947
SNR 310 dB	15751	5710	10041	4564	0.8	874	0.087	0.935
SNR > 10 dB	2630	810	1820	751	0.93	294	0.161	0.955
Total	33438	7425	26013	5697	0.77	1286	0.049	0.951

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# Thank you!

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